

Scoring Details

1. Make sure the name on the target matches the name on the scorecard.
2. When looking at a target, look only at holes in the target paper itself, not in the backing board.
3. If a bullet hole touches a line, the higher score is selected. Always give the competitor the benefit of the doubt.
4. If a bullet hole appears wider than normal, carefully check if it might be 2 (or more) bullet holes very close together.
5. All questionable shots will be discussed by at least 2 Scoring Officers before final scoring.
6. First count all holes. There should be ten in each target. Write the number counted in the upper left hand corner of the target. If there are more than ten holes in the target: (a) if there are twelve or more holes, call for the Range Master; (b) if there is a hole on the target but not in the scoring area, circle it and ignore it; (c) if it is in the scoring area, find the lowest score hole and circle it and ignore that one.
7. If there are fewer than ten, the difference is counted as misses. Misses will be written on the upper left hand corner of the **target** and entered to the right of that stage on the scorecard as “y misses”, where y is the number of misses.
8. Start at the center of the target.
9. If there is an X ring, it X ring is scored as 10 points **and** as an X. Count the number of X's. On all **targets**, it is important to mark “n-X” even when n is a zero. In the X portion of the scorecard, write the number of X's.
10. On the scorecard, in the number 1 slot, if there is an X hit, write in a 10. If there are more X hits, record them in the next slots on the scorecard. Continue this for all X's.
11. Then move to the next outer ring and count the hits. On the scorecard, in the next available slot, write the value of the ring. Continue this for all hits in that ring.
12. Repeat step 12 until all rings are scored.
13. When all rings are scored, use the calculator, total the score. X's do not add any points to the total score. Write the calculated total

in the Total box of the scorecard. Write your initials in the “Scorer Signature” box on the score card – please go from left to right.

14. After scoring for a target is completed, lay that target face up on a table in lane number order. When all stages have been completed, there will be 3 targets belonging to 1 person in a stack.
15. The Chief Scorer reviews each score card and signs their name in the Chief Scorer Signature box on the score card. Score cards for the completed relay are sent to the Administration Officer in the Post building.
16. When the competition is completed, the Statistics Officer may release targets to competitors who request them. Scorecards are always retained by Post 48.
17. Total score will be shown as 237/4X.